Usability Questionnaire

# To what extent did you understand the rules? (1 = not at all, 5 = totally understood)

|  |  |
| --- | --- |
| **1** |  |
| **2** |  |
| **3** | This rating |
| **4** |  |
| **5** |  |

## Any comments

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| --- |
| * The rules should be amended to make it much clearer from the outset that this is a collaborative game and requires a team effort to achieve the objective. * It may be better to somewhere, whether in the rules or within the app, to understand how much time you have overall and during each round. * The rules on exchanging cards could be clearer |

# To what extent was the app easy to navigate (1 = not at all, 5 = smooth)

|  |  |
| --- | --- |
| **1** |  |
| **2** |  |
| **3** |  |
| **4** |  |
| **5** | This rating |

## Any comments

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| --- |
| * There were no issues with the apps navigation although the timer can be difficult to see so ideally this should be made larger or substituted for digits instead of a bar. |

# Did you like the look of the app? (1 = not at all, 5 = loved it)

|  |  |
| --- | --- |
| **1** |  |
| **2** |  |
| **3** | This rating |
| **4** |  |
| **5** |  |

## Any comments

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| --- |
| * See the answer to the question above re the timer bar. A simple chance of colour to the timer bar to make it easier to stand out on the screen may suffice as the minimum change. |

# Did you like the look of the cards (1 = not at all, 5 = loved them)?

|  |  |
| --- | --- |
| **1** |  |
| **2** |  |
| **3** |  |
| **4** | x |
| **5** |  |

## Any comments

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| --- |
| * I had no issues with the card design – they were basic but functional and were in keeping with the app itself |

# Did you understand what the app was asking of you (1 = not at all, 5 = absolutely)?

|  |  |
| --- | --- |
| **1** |  |
| **2** |  |
| **3** |  |
| **4** |  |
| **5** | This rating |

## Any comments

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| --- |
| The app was clear to use and what it was requiring you to do next. It’s simple to understand interface made it effective for fast gameplay |

# Did you understand what the cards were and what they were for (1 = not at all, 5 = absolutely)

|  |  |
| --- | --- |
| **1** |  |
| **2** |  |
| **3** |  |
| **4** |  |
| **5** | This rating |

## Any comments

|  |
| --- |
| * Yes – however the rules on swapping the cards with other players could be enhanced |